

Simulation for understanding what will happen in dithering

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- (1) Signal of interest
a sinusoidal wave of
amplitude: **a0**
frequency: **f_{sig}**

$$v_{\text{sig}}(t) = a0 * \cos(2 * \pi * f_{\text{sig}} * t)$$

- (2) White gauss noise
standard deviation of the noise = **Vn**
average of th noise = 0.0

random number generator: **gsl_ran_gaussian**
in Gnu Science Library

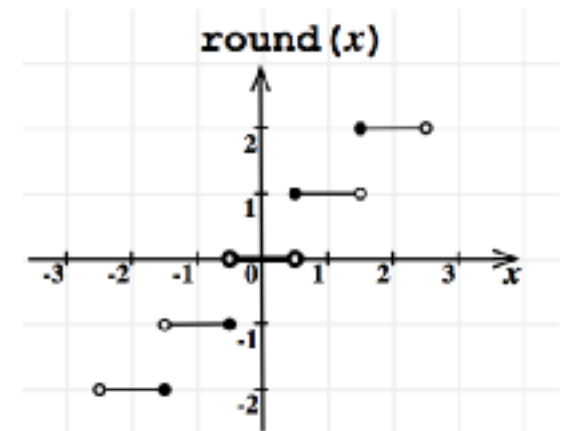
- (3) Quantization

$$Vq(t) = \text{round}(V(t) / \Delta) * \Delta$$

Δ: quantization step

The round function in C language has a response as a left figure.

f_{sample}: sampling frequency of the quantizer.



Simulation Example 0 :

$\Delta = 1$ volt

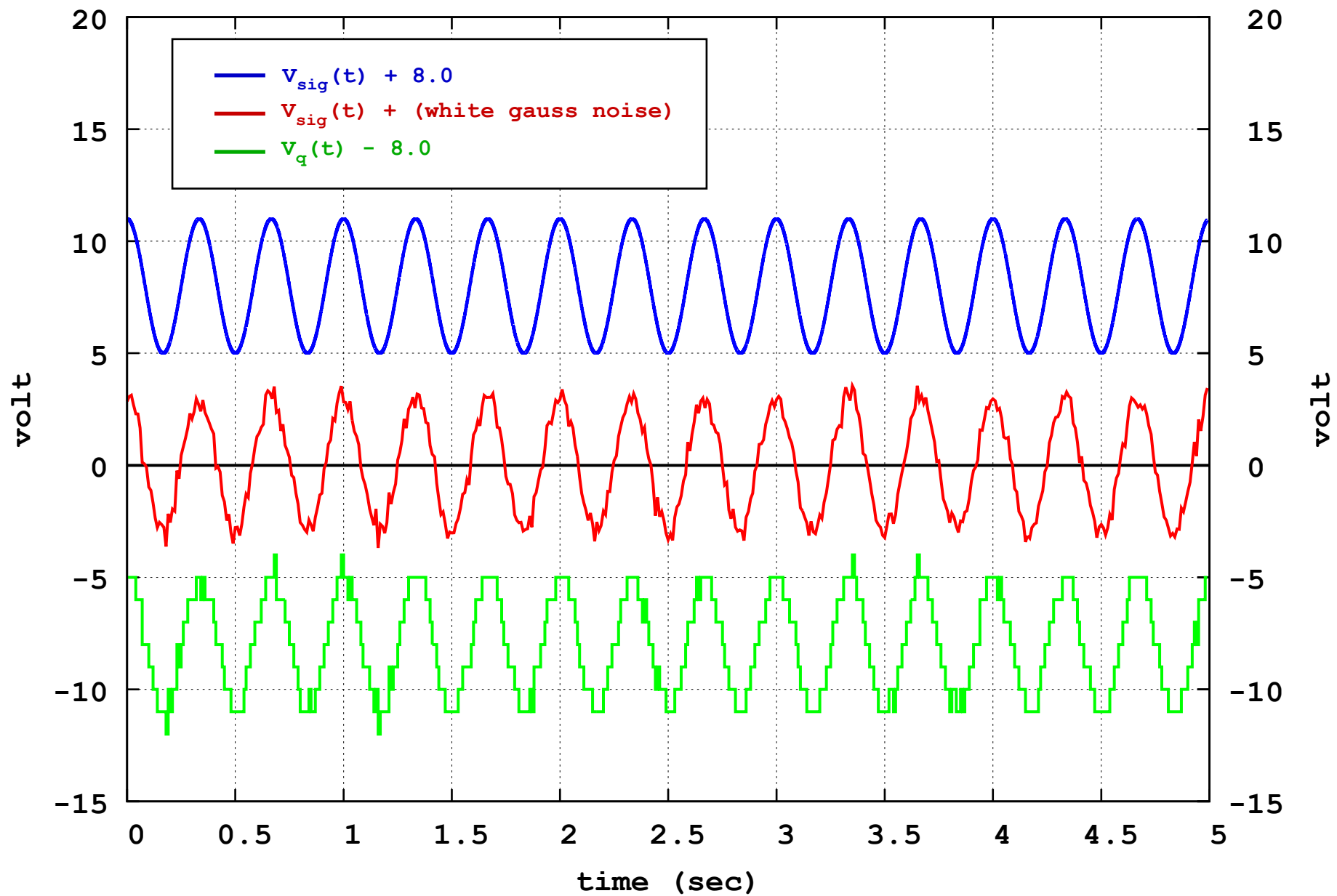
$a_0 = 3.0$ Vpeak

$f_{\text{sig}} = 3$ Hz

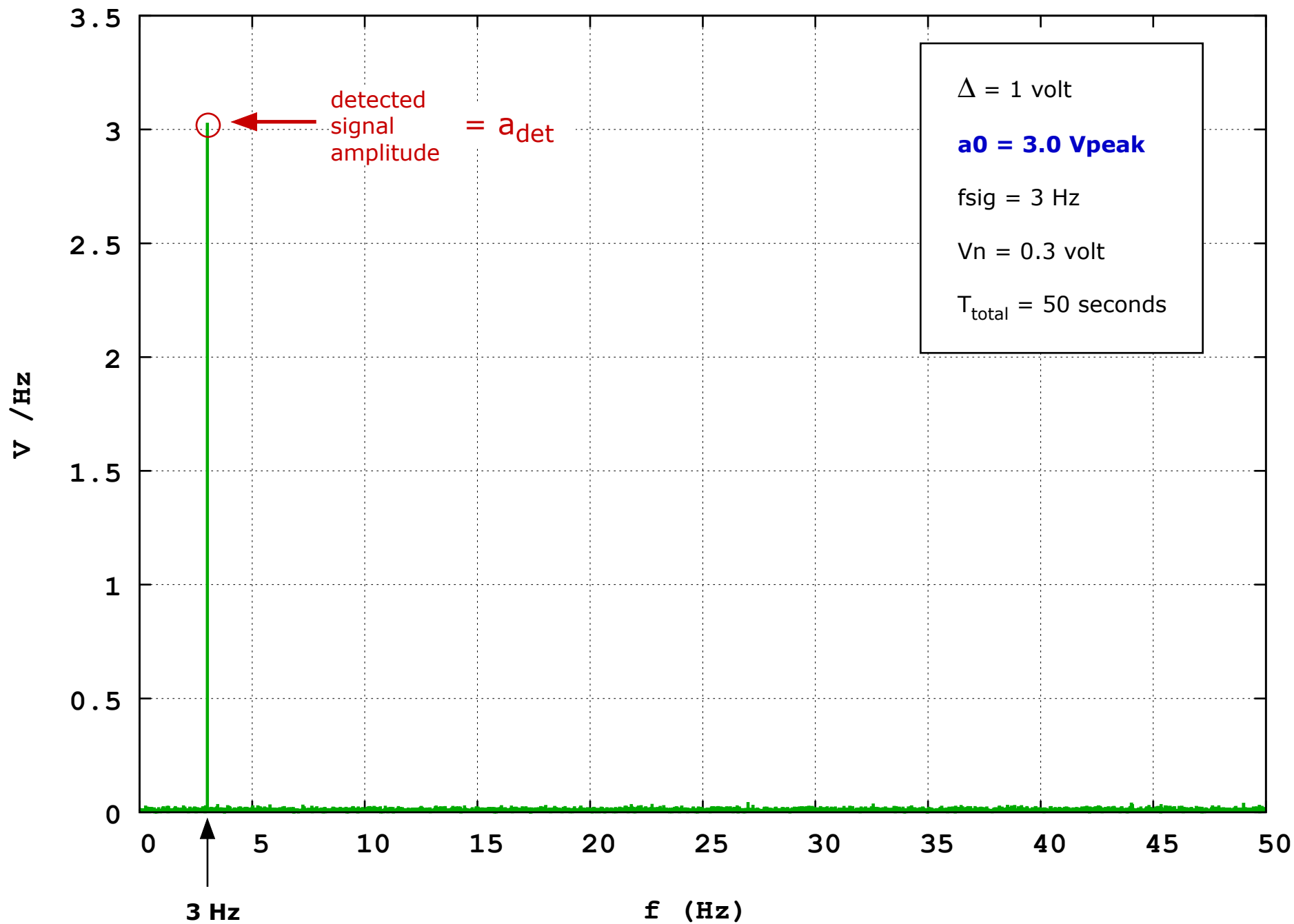
$V_n = 0.3$ volt

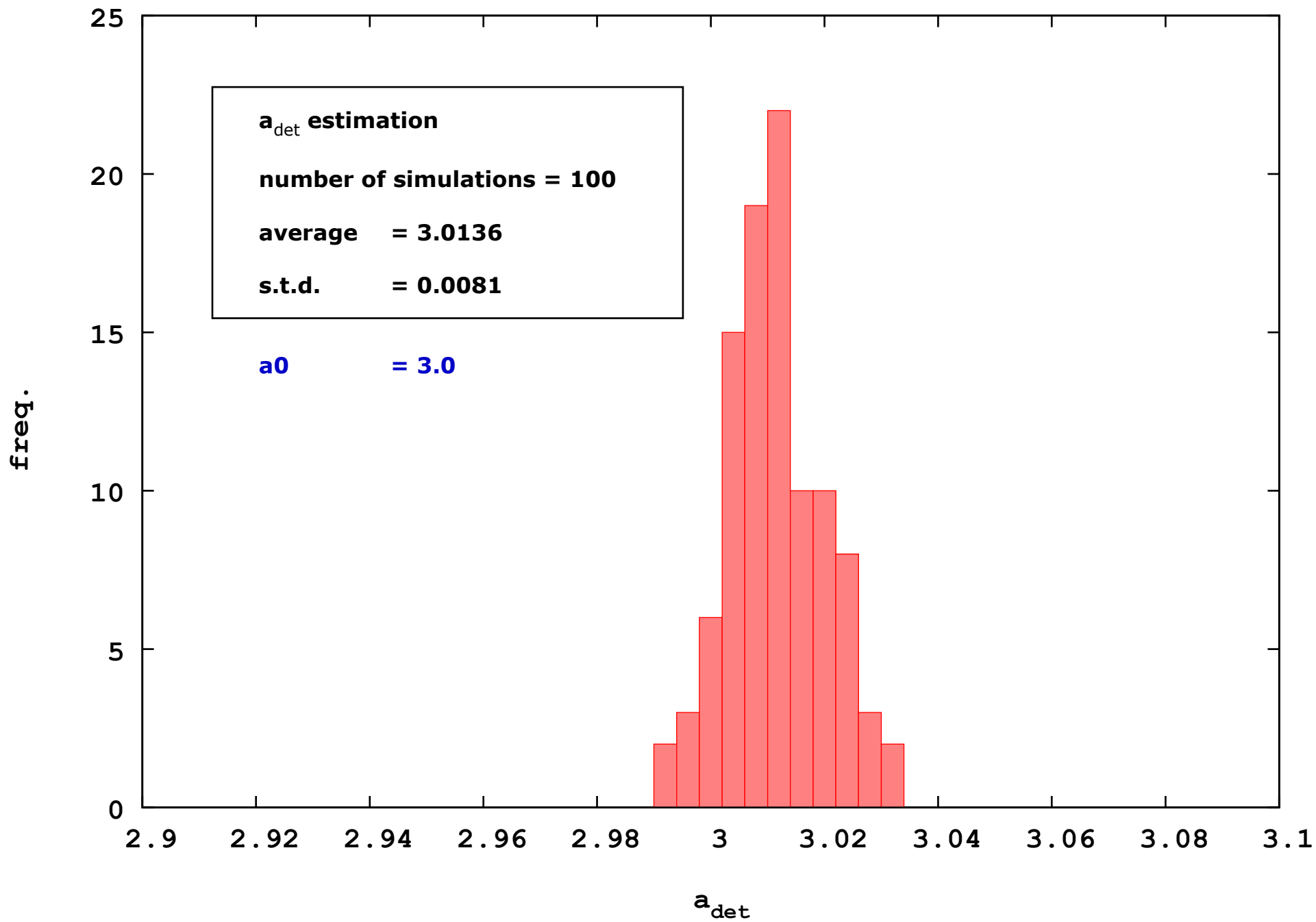
$T_{\text{total}} = 50$ seconds

dithering simulation: example 0



Power spectrum of the quantized signal with dithering





Simulation Example 1 :

$\Delta = 1$ volt

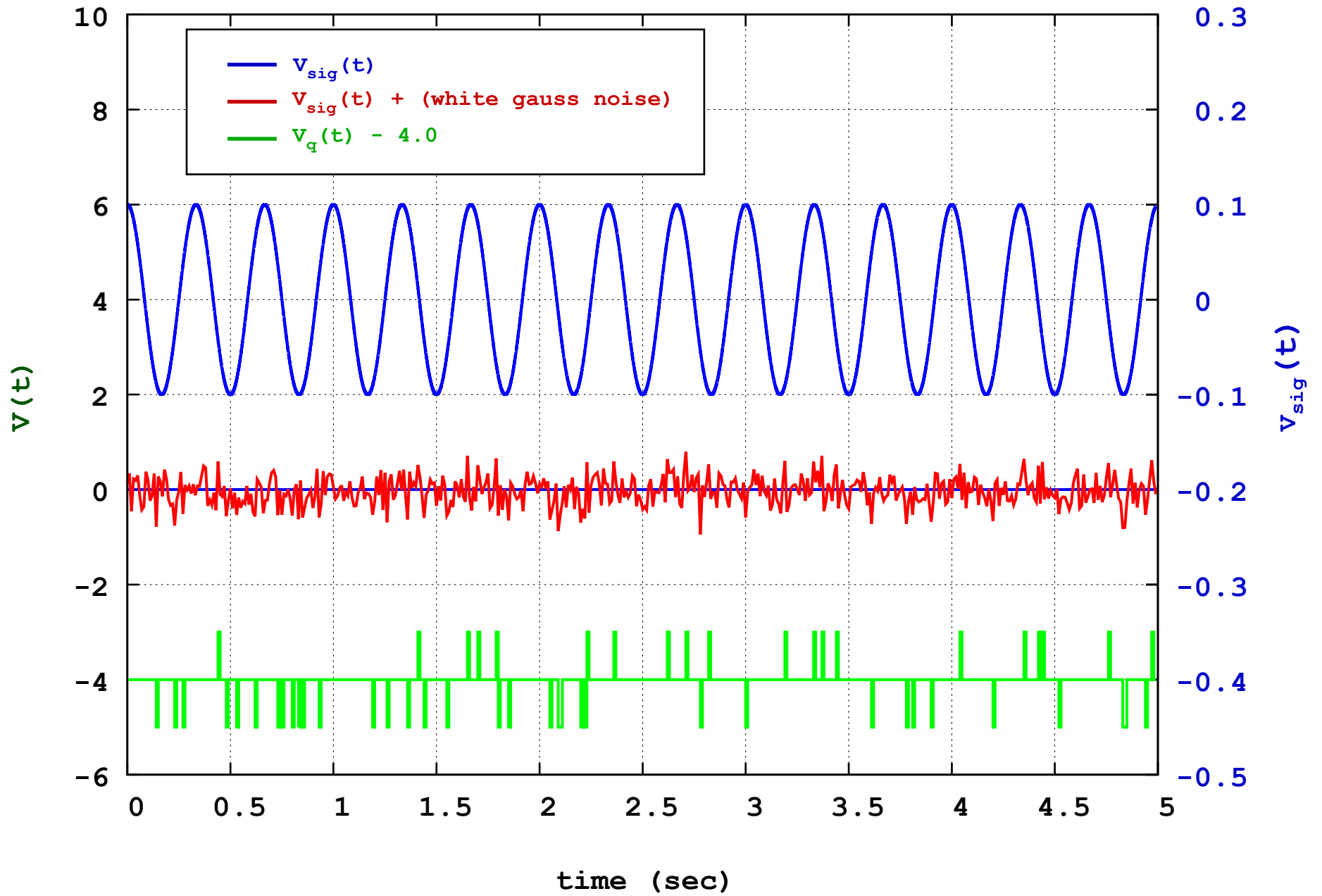
$a_0 = 0.1$ Vpeak

$f_{\text{sig}} = 3$ Hz

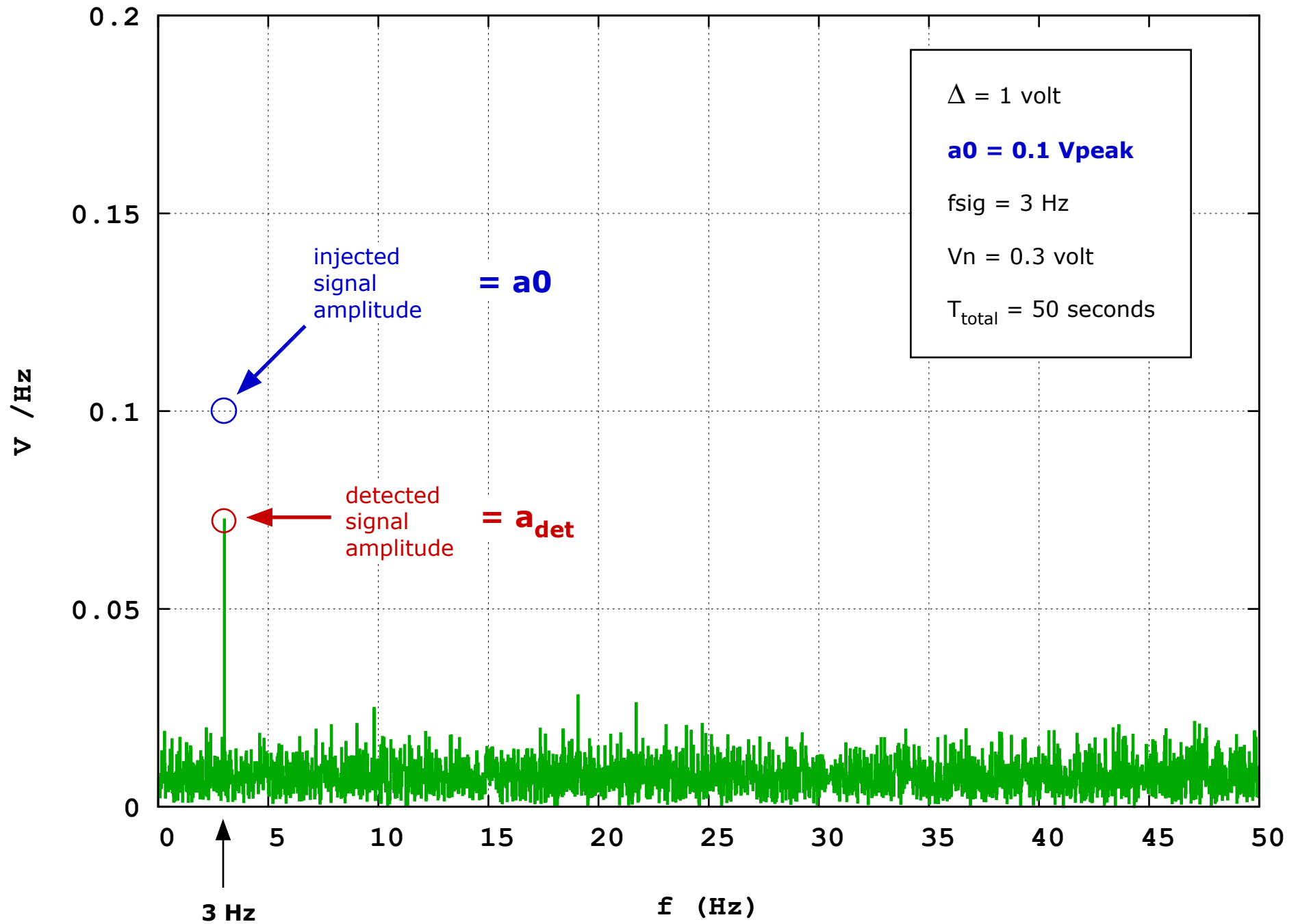
$V_n = 0.3$ volt

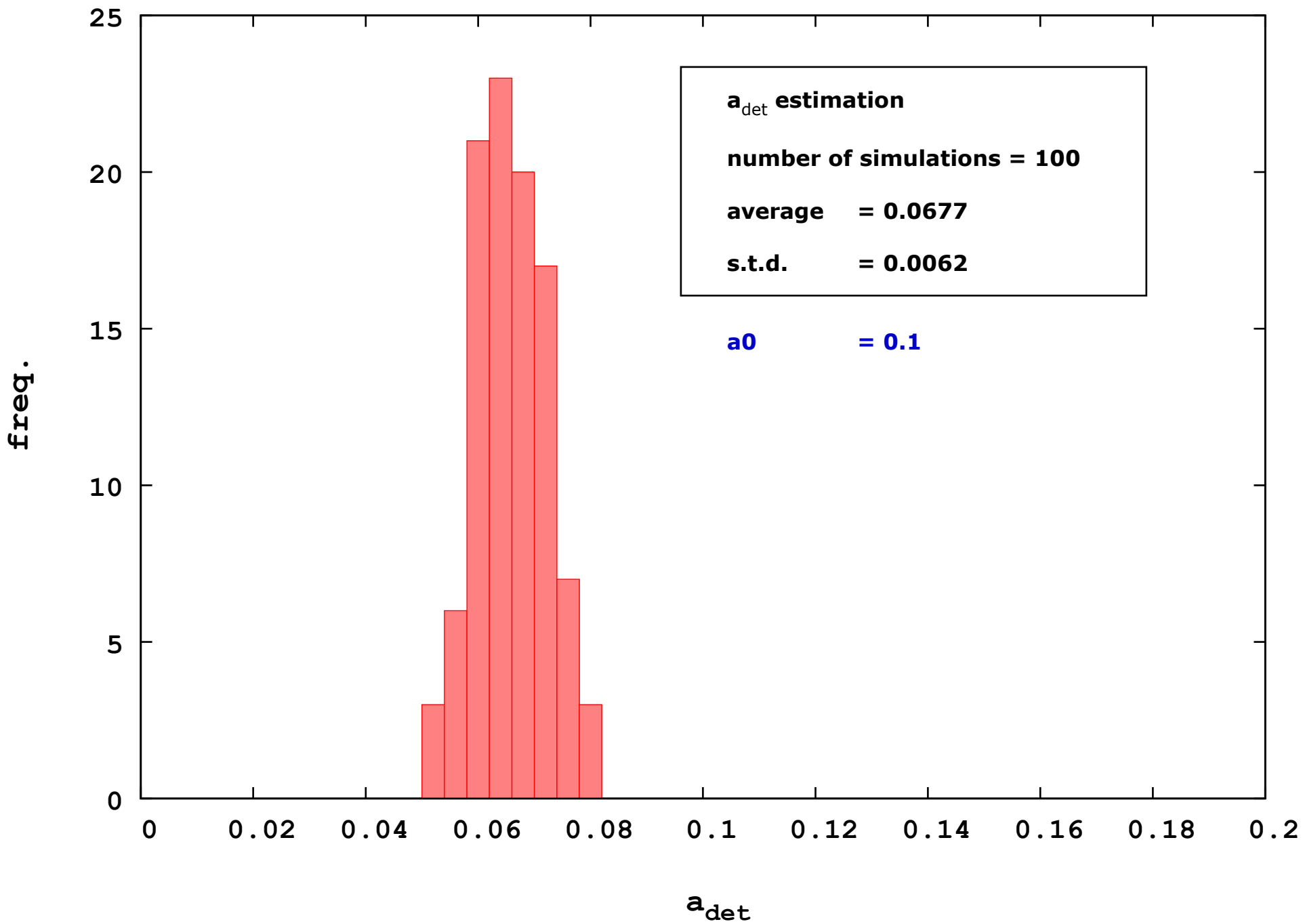
$T_{\text{total}} = 50$ seconds

dithering simulation: example 1

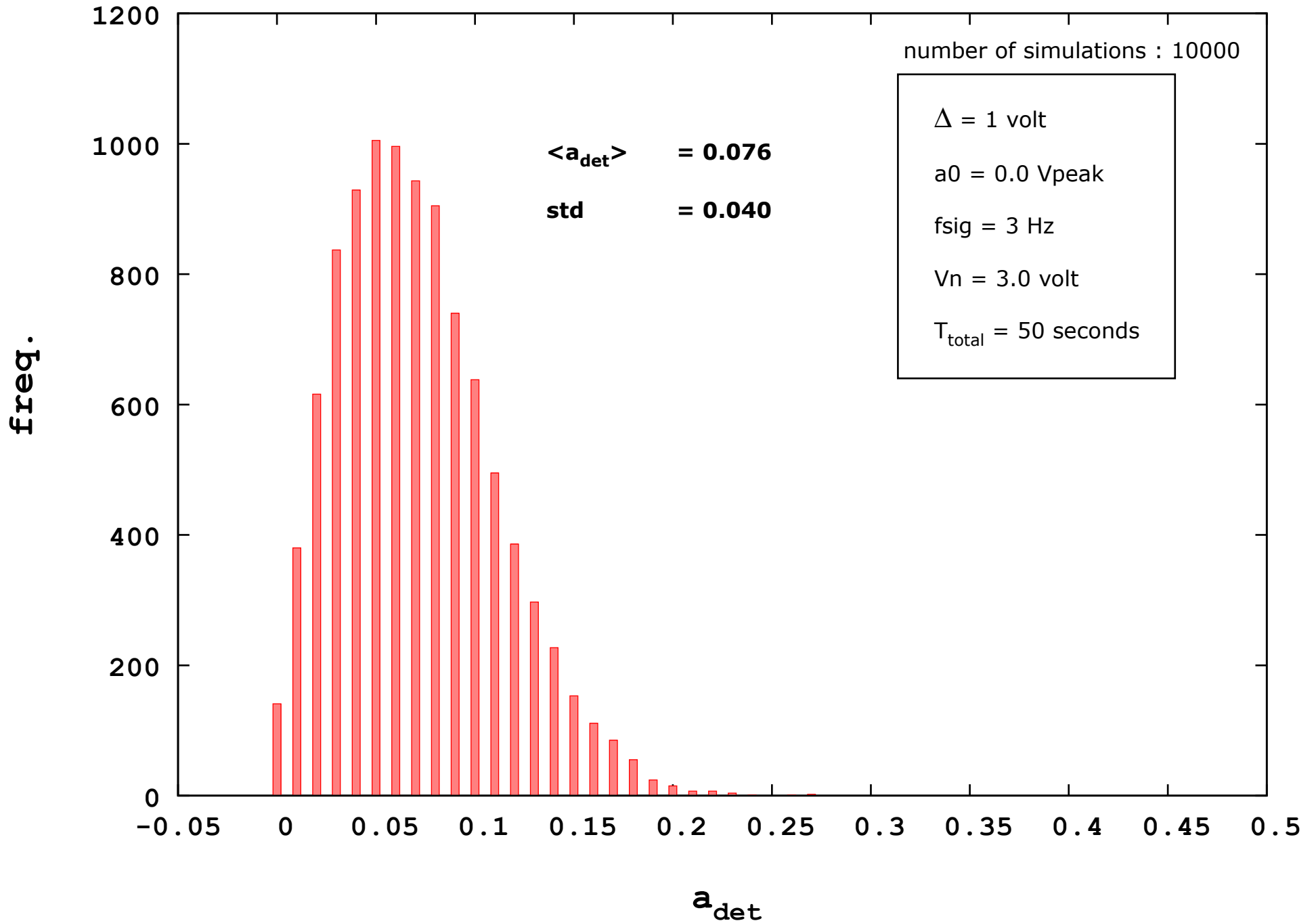


Power spectrum of the quantized signal with dithering

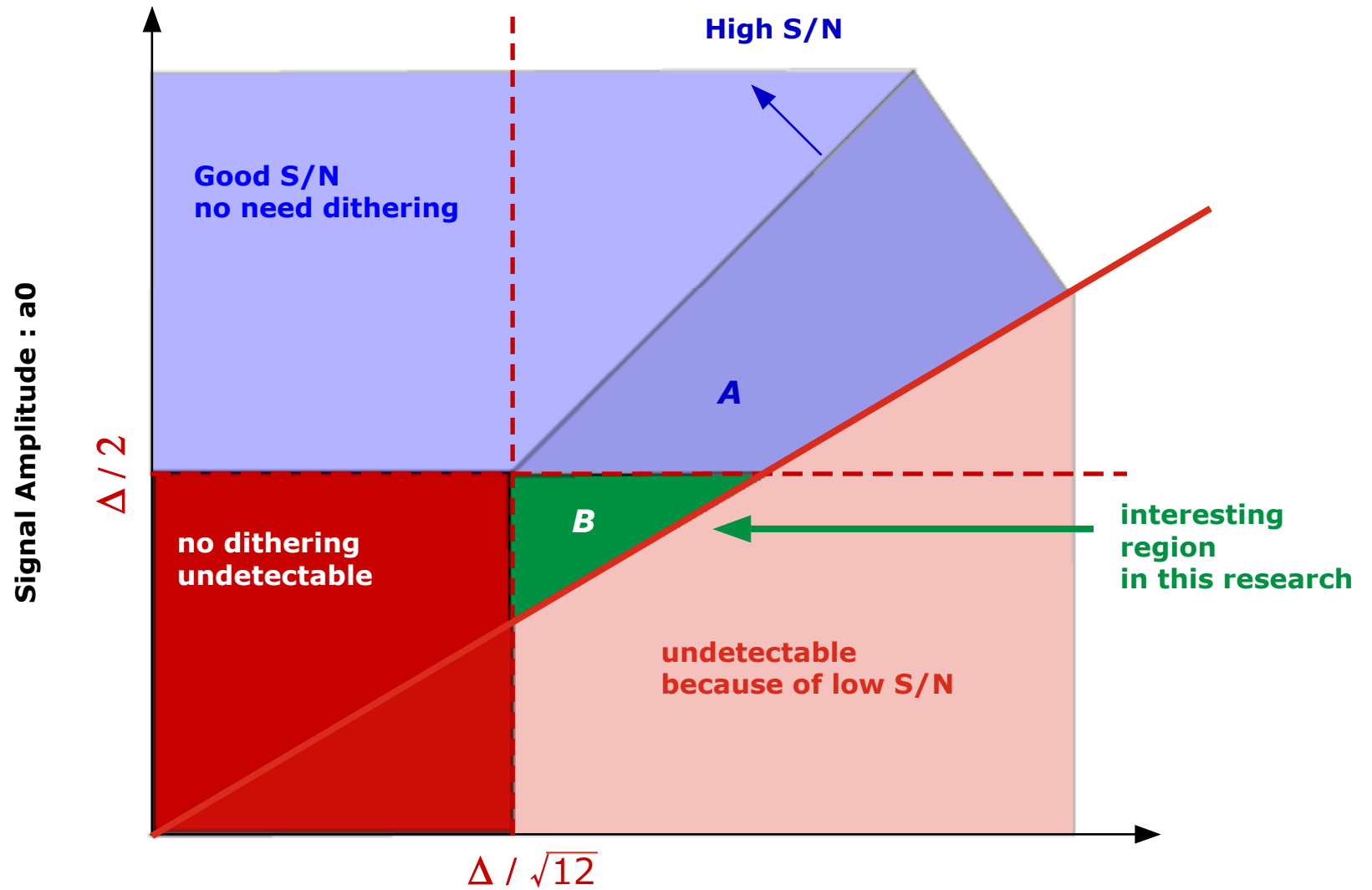




Rayleigh distribution



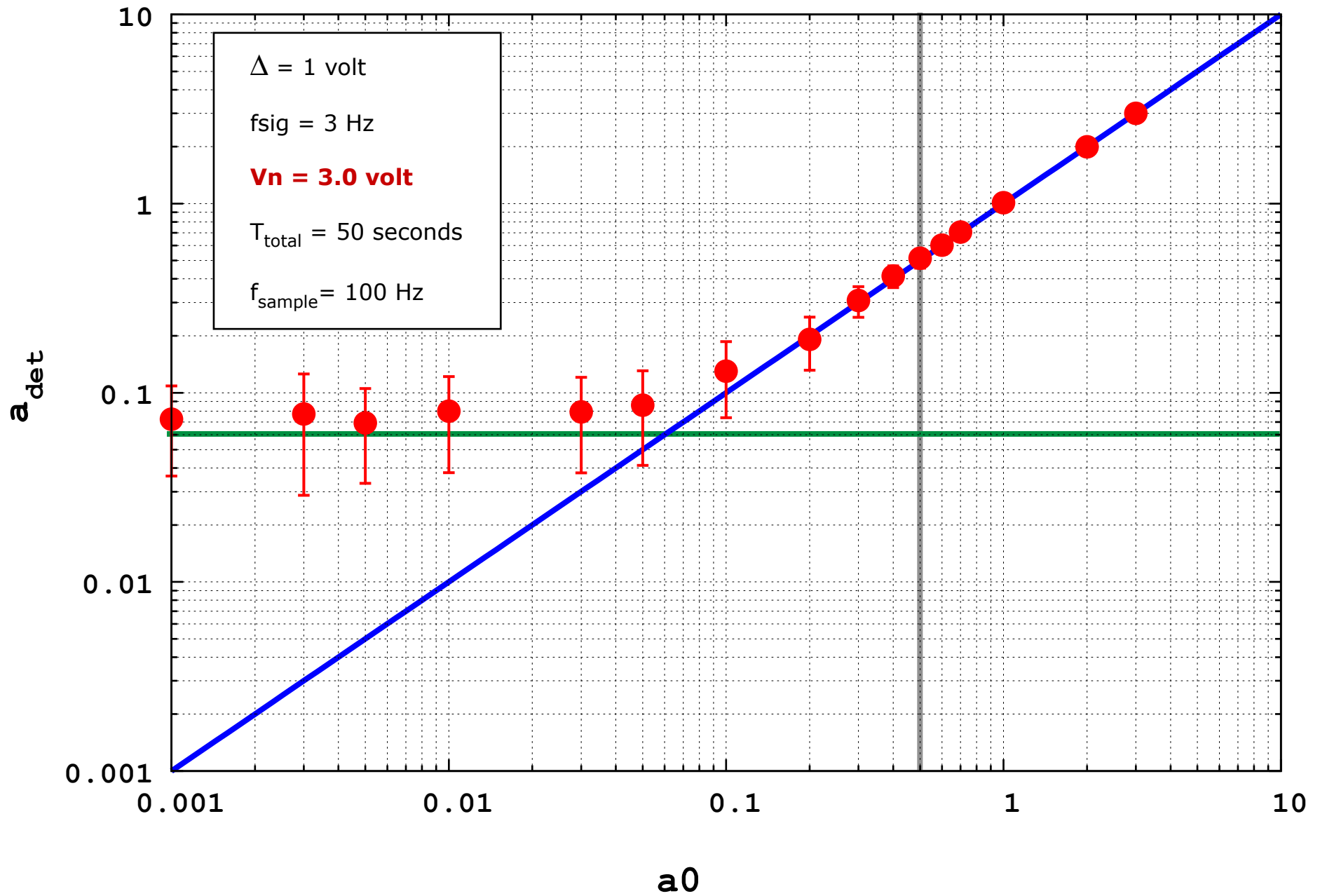
Intuitive speculations



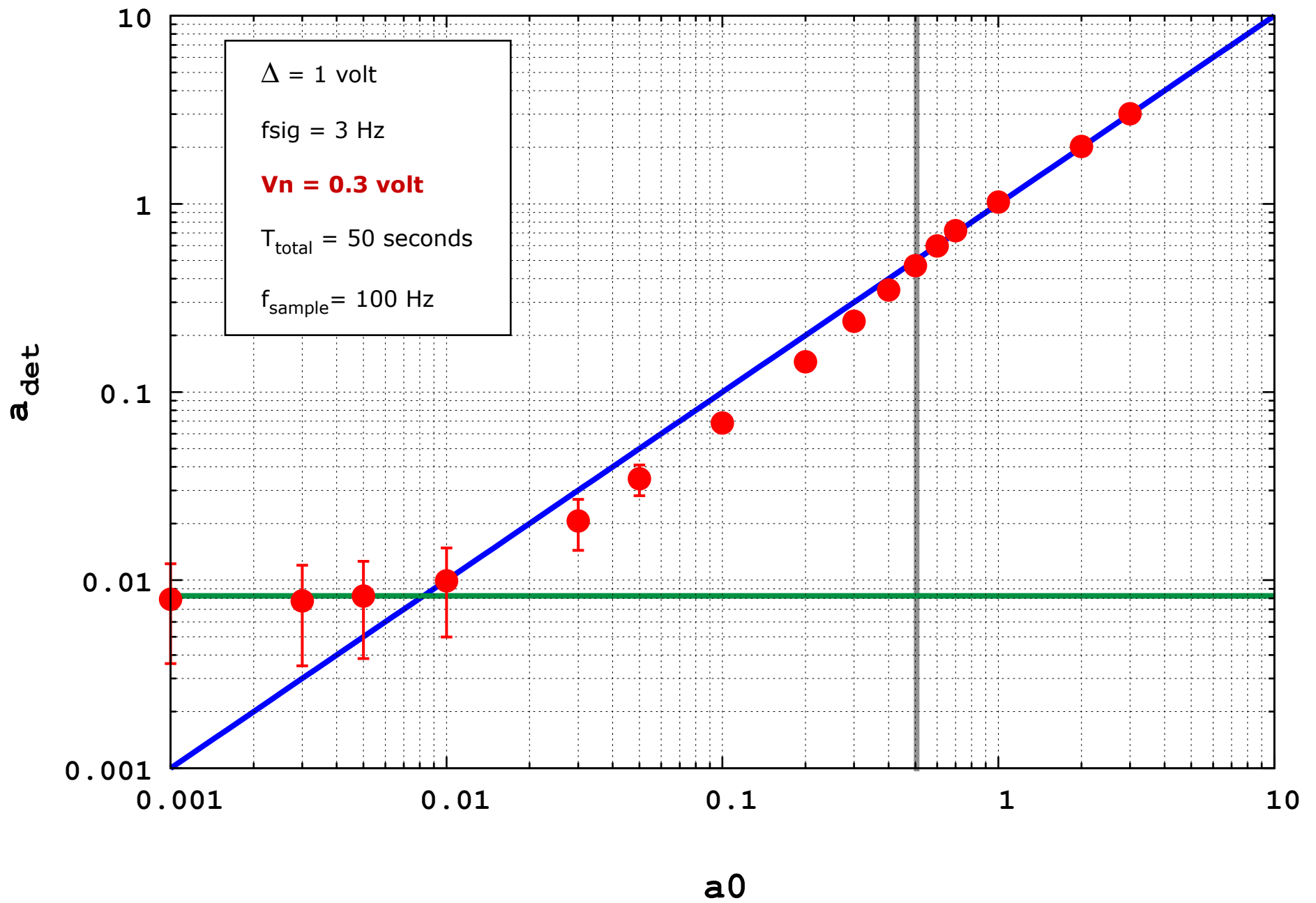
white noise level : V_n

** standard deviation

dithering signal amplitude estimation



dithering signal amplitude estimation



dithering signal amplitude estimation

